



Co-funded by the  
Erasmus+ Programme  
of the European Union

Digital Broadcasting and Broadband Technologies (Master Studies)  
Erasmus+ Project No. 561688-EPP-1-2015-1-XK-EPPKA2-CBHE-JP

This project has been founded with support from the European Commission  
This publication[communication] reflects the views only of the author, and  
the Commission cannot be held responsible for any use which may be made of  
the information contained therein.

**DBBT**

**Digital Broadcasting &  
Broadband Technologies**

# Digitalni radiodifuzni sistemi i tehnologije

## Izvorno kodovanje - video

***Doc. dr Jugoslav Joković***

[jugoslav.jokovic@gmail.com](mailto:jugoslav.jokovic@gmail.com)

Elektrotehnički fakultet Banja Luka

***Banja Luka, 2017.***

# Kodovanje video signala

---

**KAKO SE MOŽE POSTIĆI ZAHTEVANI REDUKOVANI PROTOK PODATAKA, ZA PRENOS DTV SADRŽAJA?**

**KORIŠĆENJEM DVE TEHNIKE:**

- **REDUKCIJE KOLIČINE PODATAKA**
- **KOMPRESIJA PODATAKA**

• **Redukcija količine podataka = ireverzibilan (nepovratan) gubitak nepotrebnih informacija**

• **Kompresija podataka = kompresija i kodovanje neophodnih informacija na efikasan način.**

---

# Kodovanje video signala

---

- Full resolution broadcast:
    - Bitrates:  
SQCIF 192x144@15fps = 10Mbps  
DVB 720x480@25fps = 162Mbps
  - Standard digital broadcast channel - 8MHz
  - How to compress DVB video?
  - High redundancy in space and time
-

# Kodovanje video signala

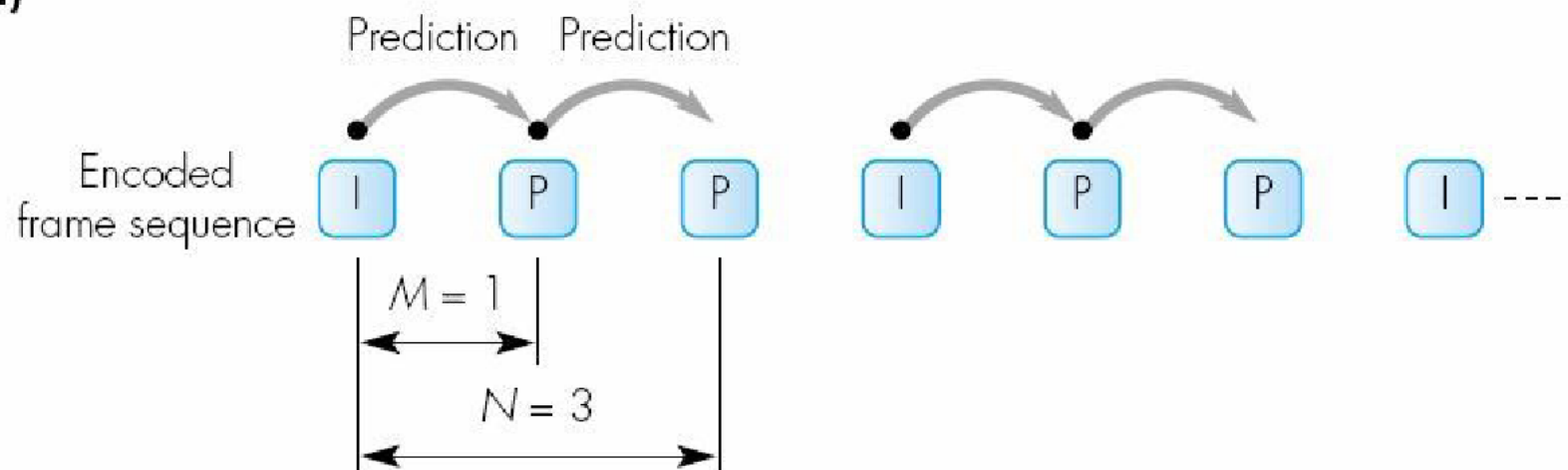
---

- Independent frame coding: MJPEG 10:1-20:1
  - High correlation between successive frames
  - Prediction in time: estimate frame pixels
  - Improved by motion estimation/compensation
-

# Vremenska predikcija – tipovi frejmova

- Intracoded I-frames:  $N=3-12$ , shot changes
- Predicted P-frames:  $M=1-3$ , error propagation

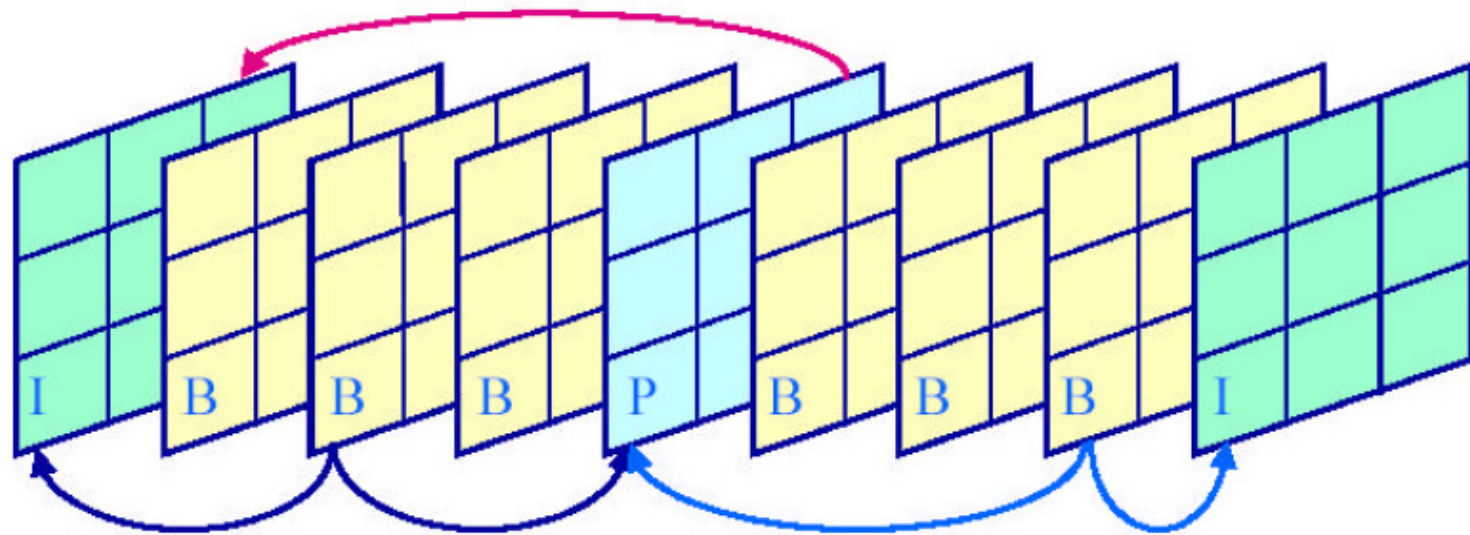
(a)



# Vremenska predikcija – tipovi frejmova

❖ Postoje 3 tipa slika u MPEG toku podataka

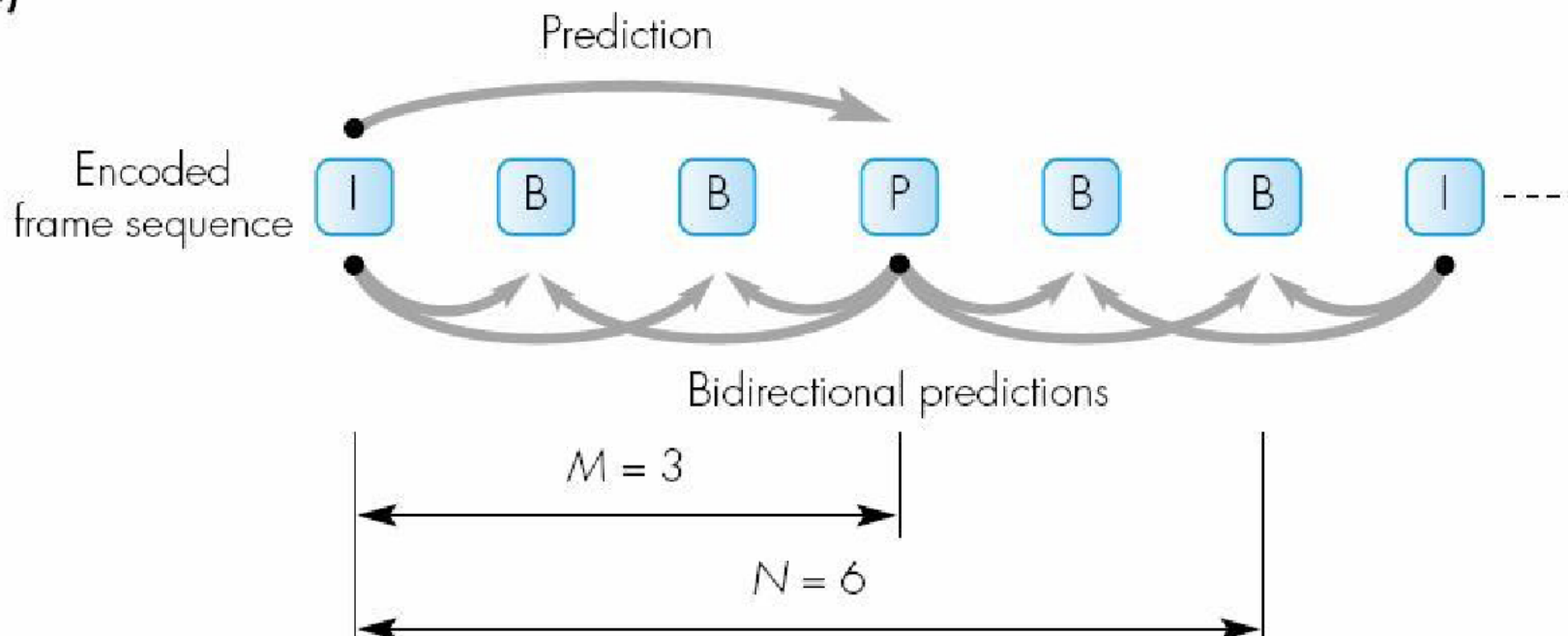
- ❖ I - Intra kodirana slika (JPEG)
- ❖ P - Predikovana slika od prethodne I ili P slike
- ❖ B - Bi-direkciona predikovana slika (interpolirana)



# Kodovanje video signala

- Bi-directionally predicted B-frames, highest compr.
- D-frames - DC coeff. based FFW/REW low-res
- GOP
  - display order: IBBPBBPBB
  - coding order: IPBBPBBIBB

(b)



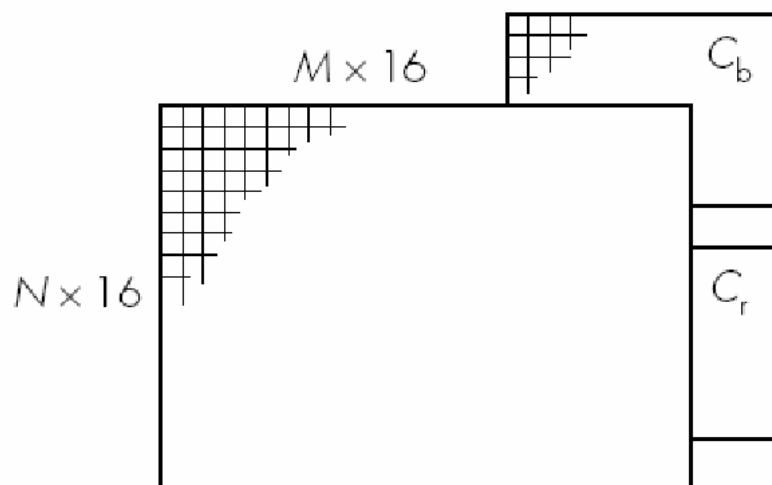


# Procena/kompenzacija kretanja

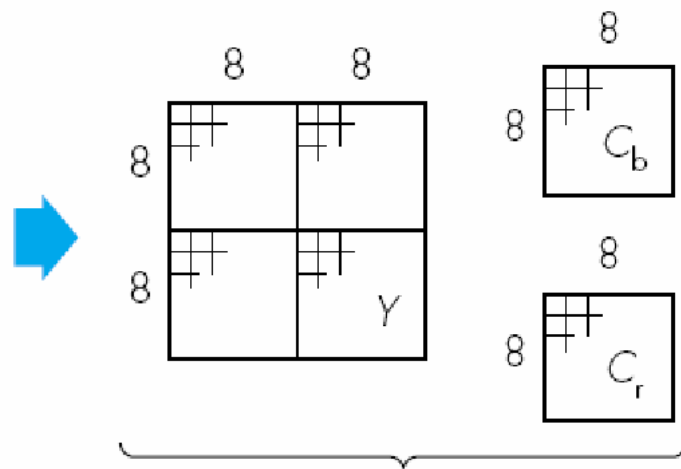
- MPEG-1/2 Block based, MPEG-4 Object based
- MacroBlock:
  - $4 \times Y + 2 \times (C_r + C_b)$
  - $8 \times 8$  blocks

(a)

Video frame format (4:1:1)



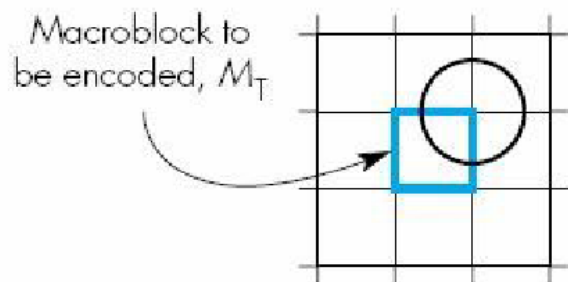
Macroblock contents



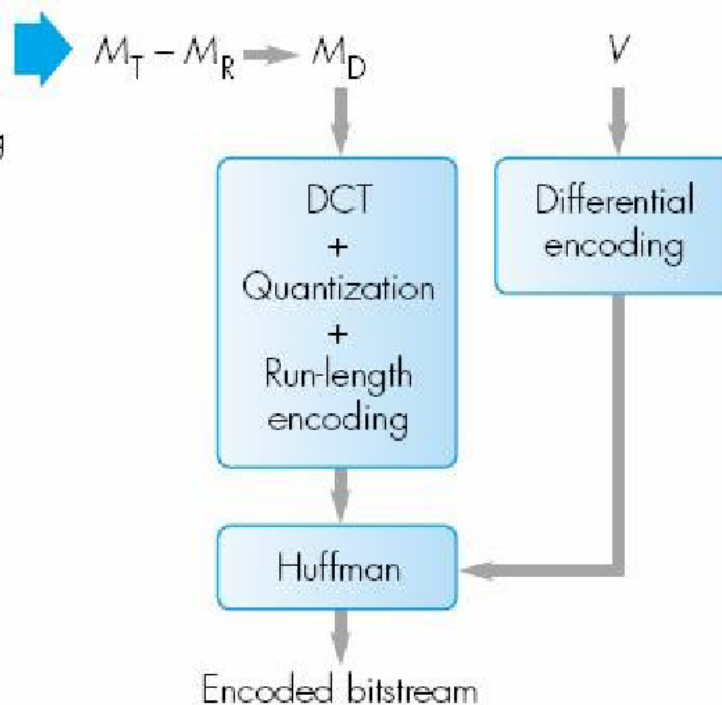
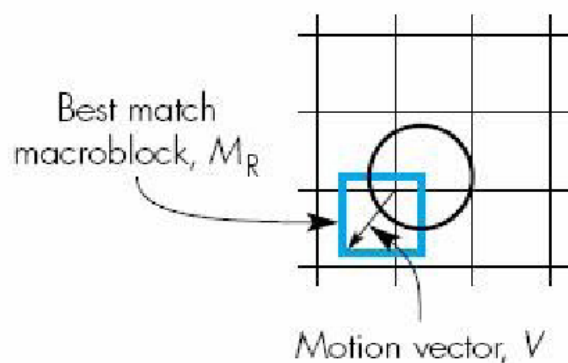
1 macroblock = 4 ( $8 \times 8$ ) blocks for  $Y$   
+ 1 ( $8 \times 8$ ) block for  $C_b$   
+ 1 ( $8 \times 8$ ) block for  $C_r$

# Procena/kompenzacija kretanja

(b) Search region in target frame:

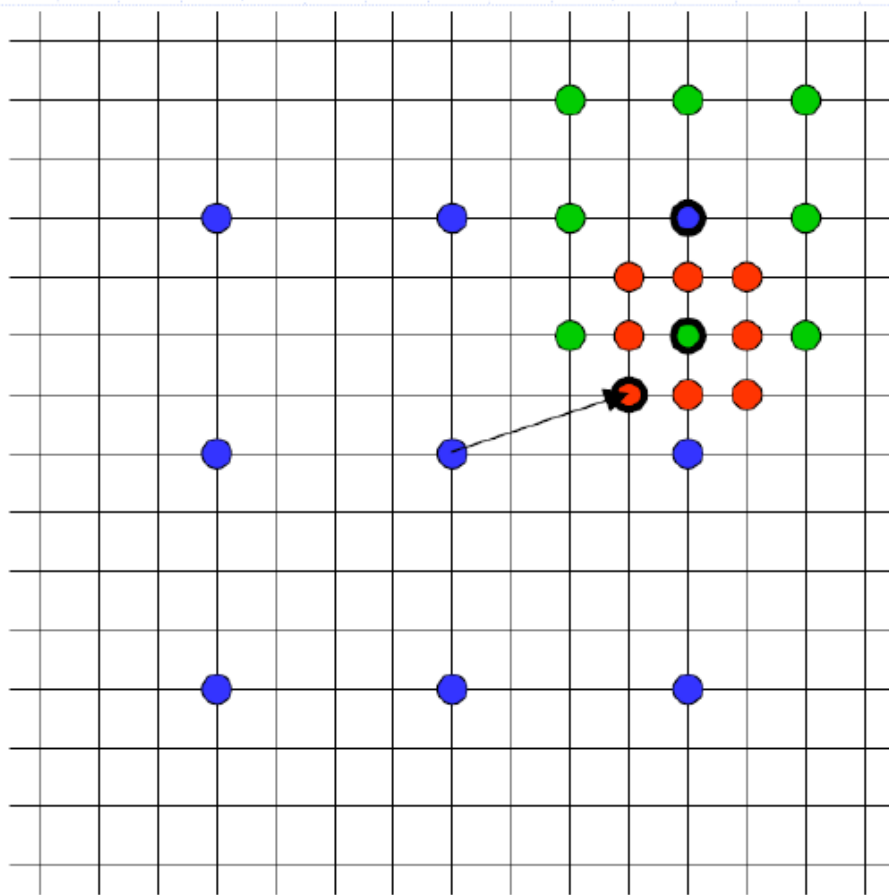


Same search region in preceding (I or P) reference frame:



# Procena/kompenzacija kretanja

## LOGARITAMSKA PRETRAGA U 3 KORAKA



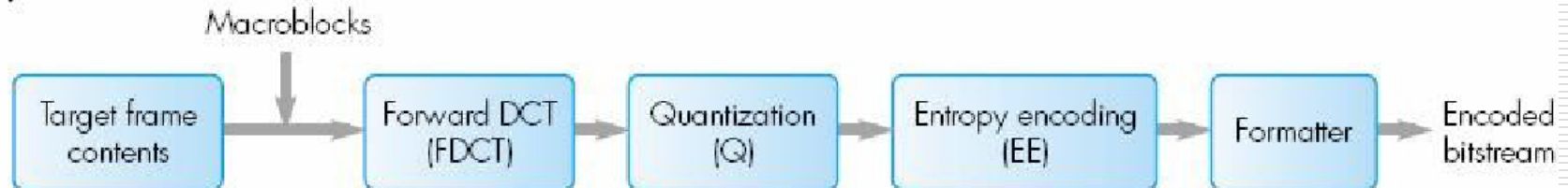
- ❖ **Cilj:** smanjiti broj tacaka u kojima racunamo razliku
- ❖ Primer: oblast pretrage ( $\pm 7, \pm 7$ ) oblast pretrage
- ❖ Pretraga se vrši u tri koraka (od grublje, ka finijoj):
  - ❖ Korak 1: ● ( $\pm 4$  piksela)
  - ❖ Korak 2: ● ( $\pm 2$  piksela)
  - ❖ Korak 3: ● ( $\pm 1$  piksela)
- ❖ Nalazi se najbolje poklapanje u svakoj tacki
- ❖ U sledecem koraku to je pocetna tacka
- ❖ Ubrzanje je - DRASTICNO

# Kodovanje I frejmova

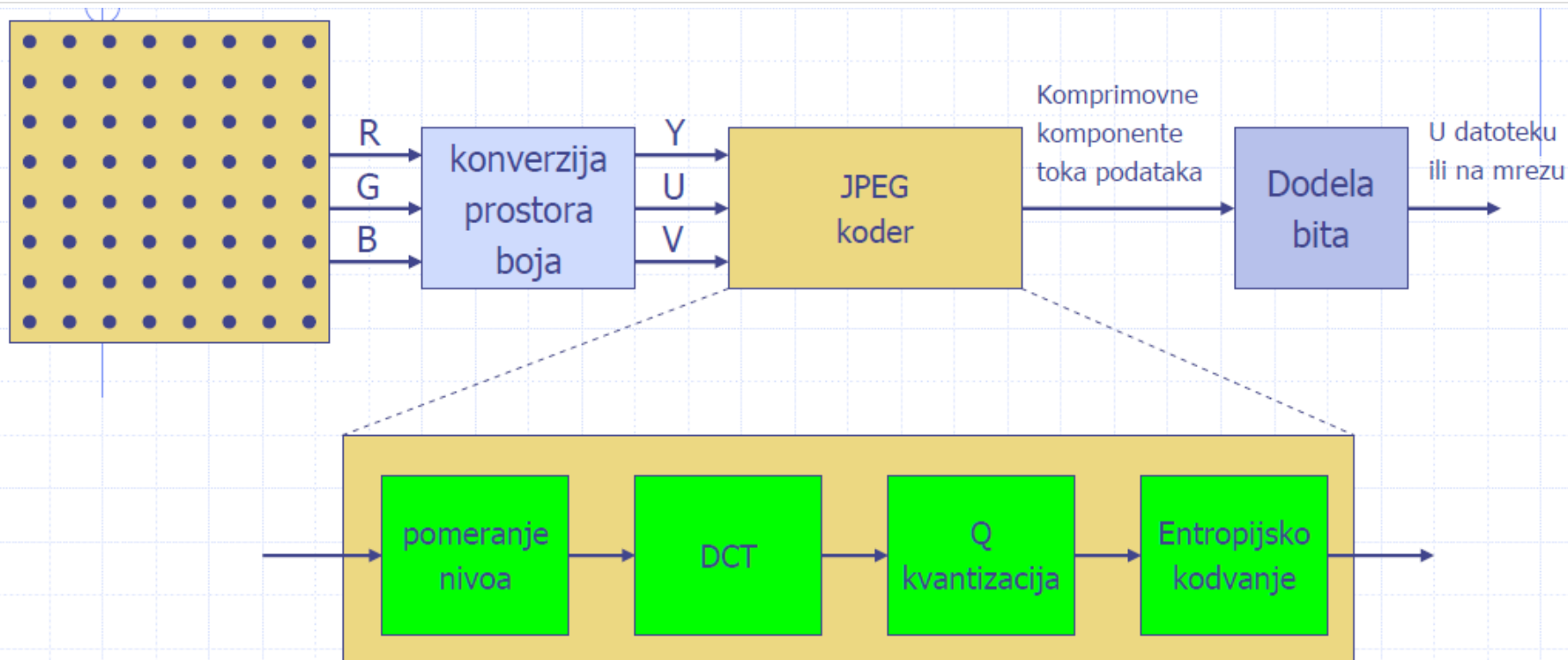
---

- JPEG like encoding
- DCT 8x8 blocks : grouping information
- Zig-zag scanning
- Quantisation
- Entropy encoding

(a) I-frames:



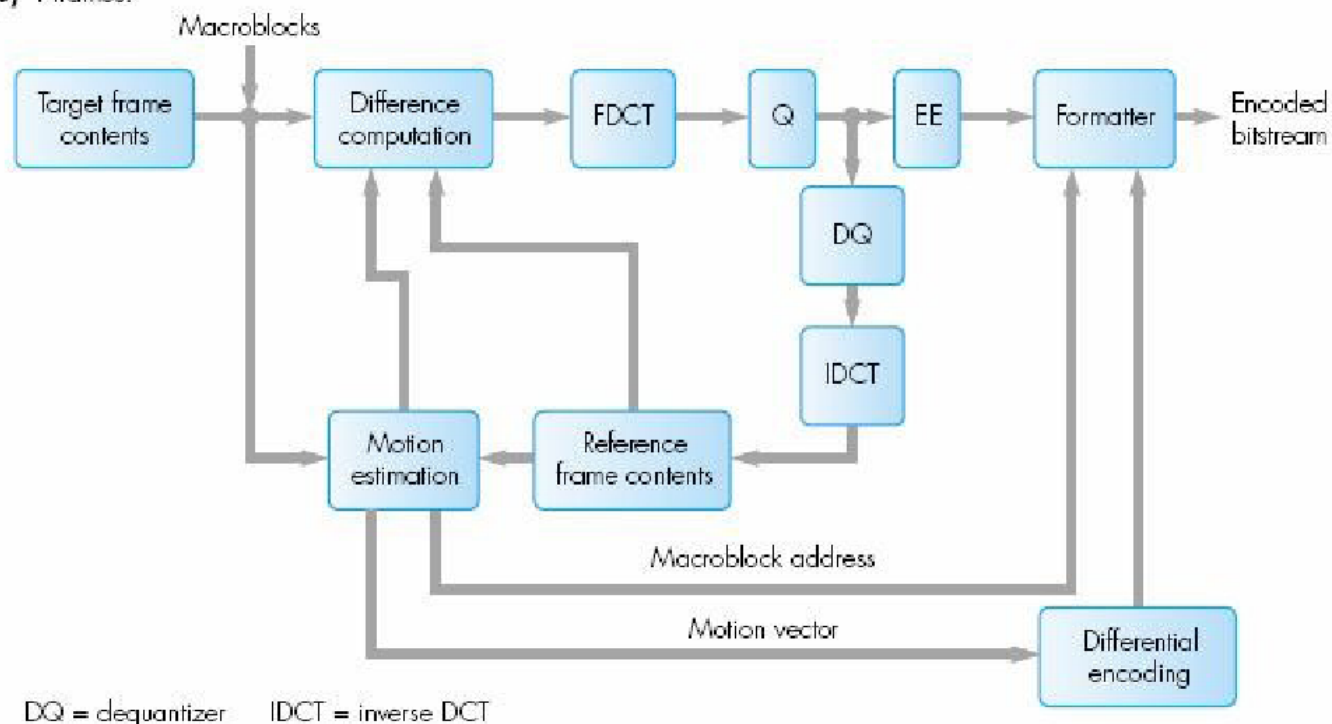
# Kodovanje I frejmova



# Kodovanje P frejmova

- Cases:
  - No encoding if error is smaller than threshold
  - MV and prediction error is transferred
  - No close match: no prediction, DCT JPEG encoding

(b) P-frames:





# MPEG-1, MPEG-2

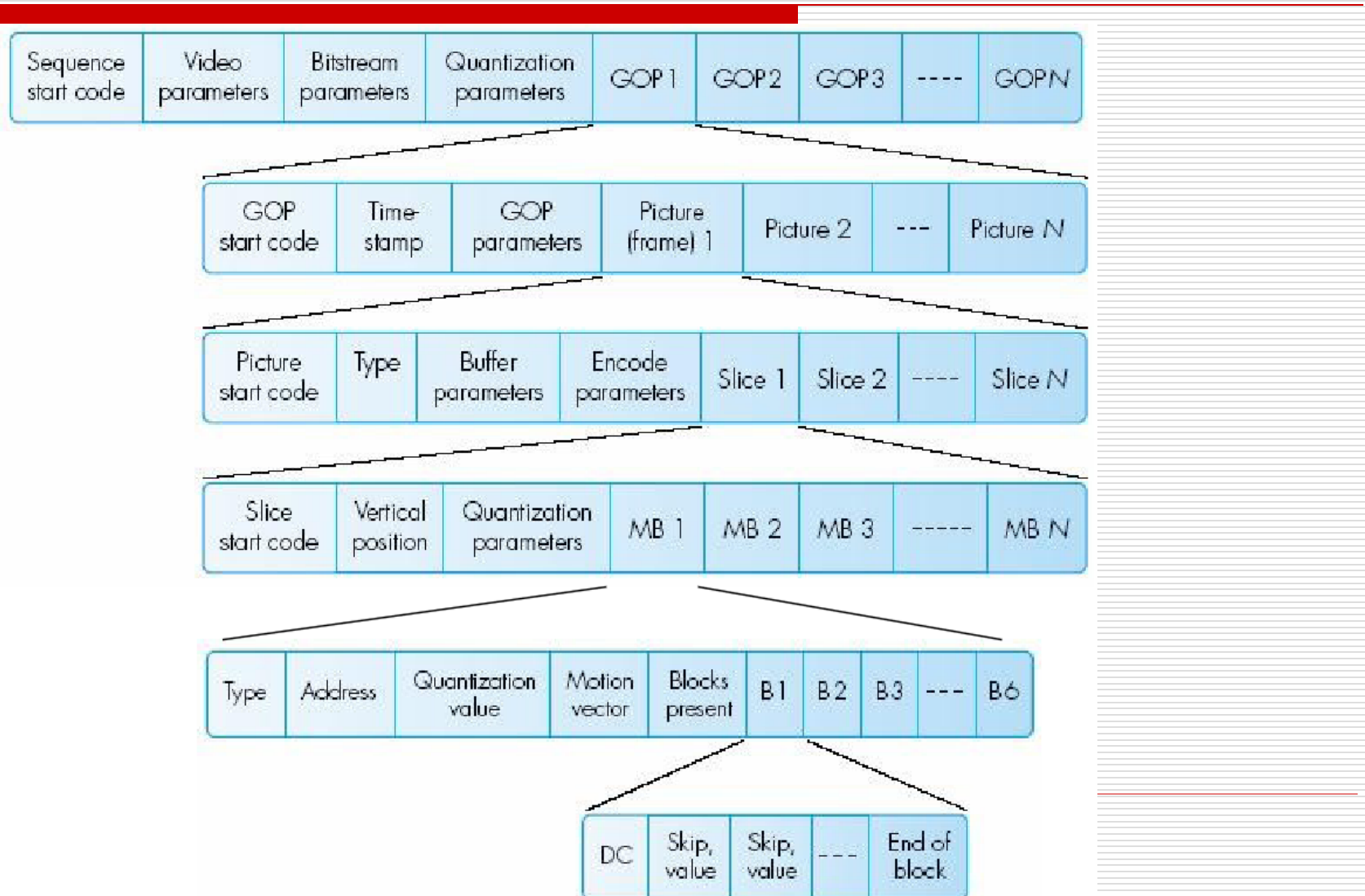
---

- ISO 11172 standard: SIF 352x288 pixel
- VHS quality audio and video
- 1.5 Mbps
- 1x700MB CD for a feature movie VCD standard
- Slice structure 22MB/line

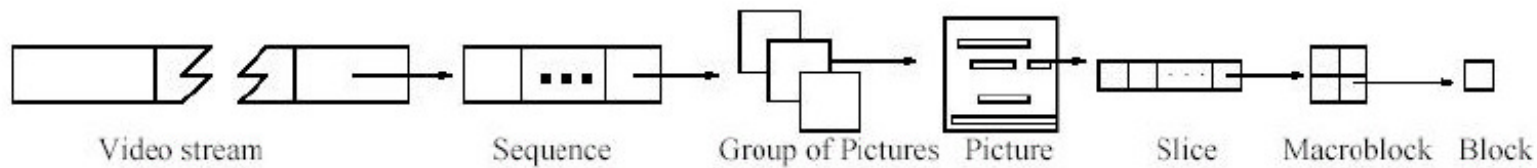
- ISO 13818
  - Levels:
    - Low – 352x288 to 4Mbps
    - Main – 720x576 CD audio, 4:2:0, 15-20Mbps
    - High 1440, 4:2:0, 1440x1152, HDTV, 60-80Mbps
    - High: 4:2:0, 1920x1152, HDTV, 80-100Mbps
-



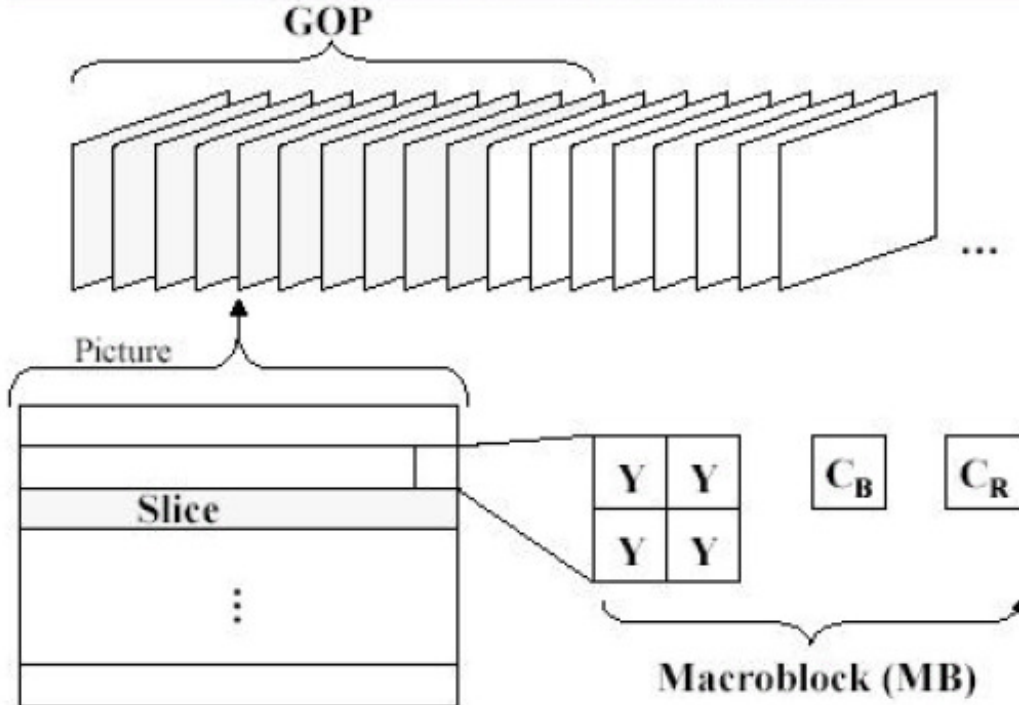
# MPEG struktura bit stream-a



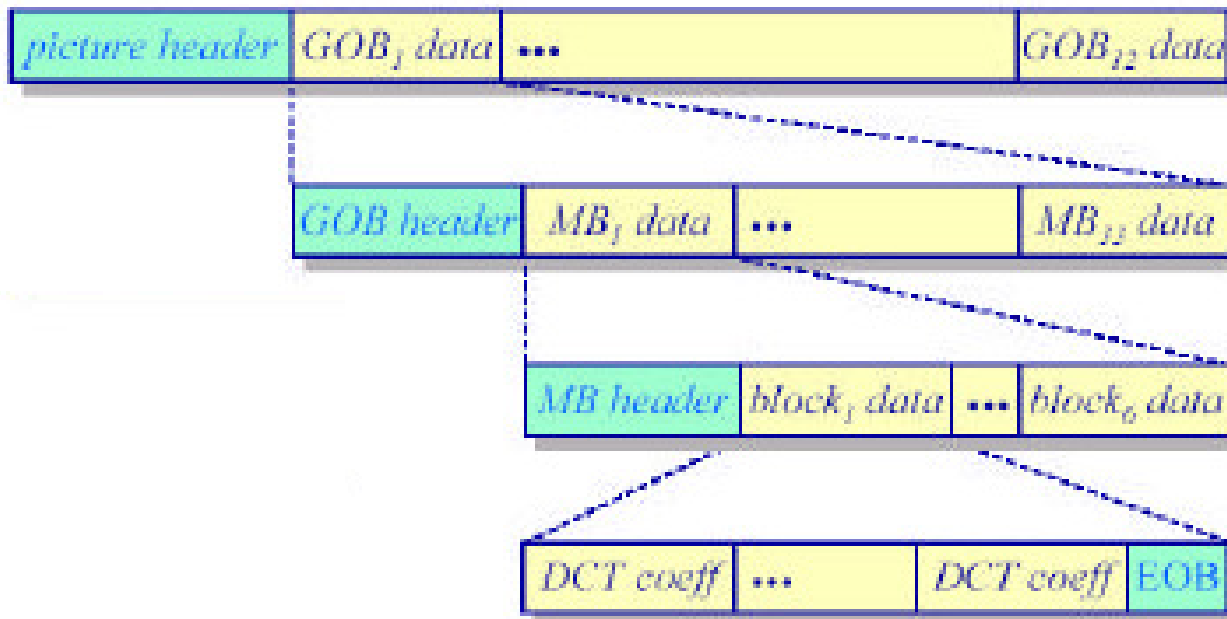
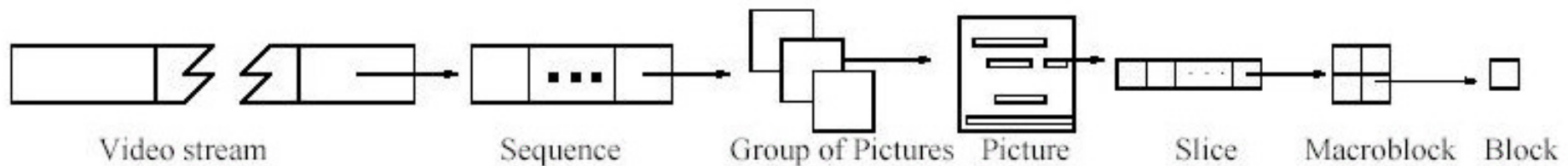
# MPEG-2 struktura podataka



## Slice and Macroblock

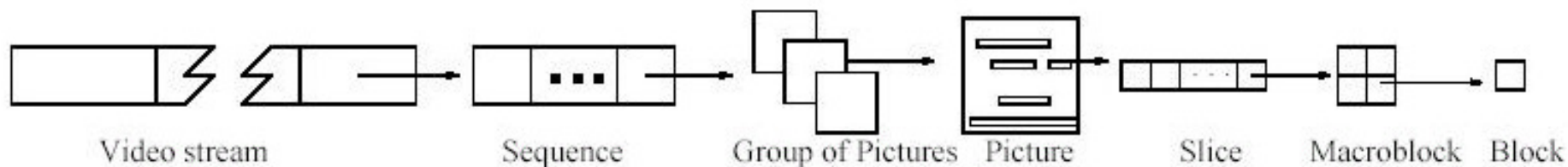


# MPEG-2 tok podataka



# MPEG-2 tok podataka

---



**Sequence** - Parametri dekodiranja (bitska brzina, velicina bafera, rezolucija slike, broj okvira u sek.)

**Group of Picture** - Slučajna tacka pristupa u tok podataka

**Picture** - Tip slike i osnovni podaci o slici

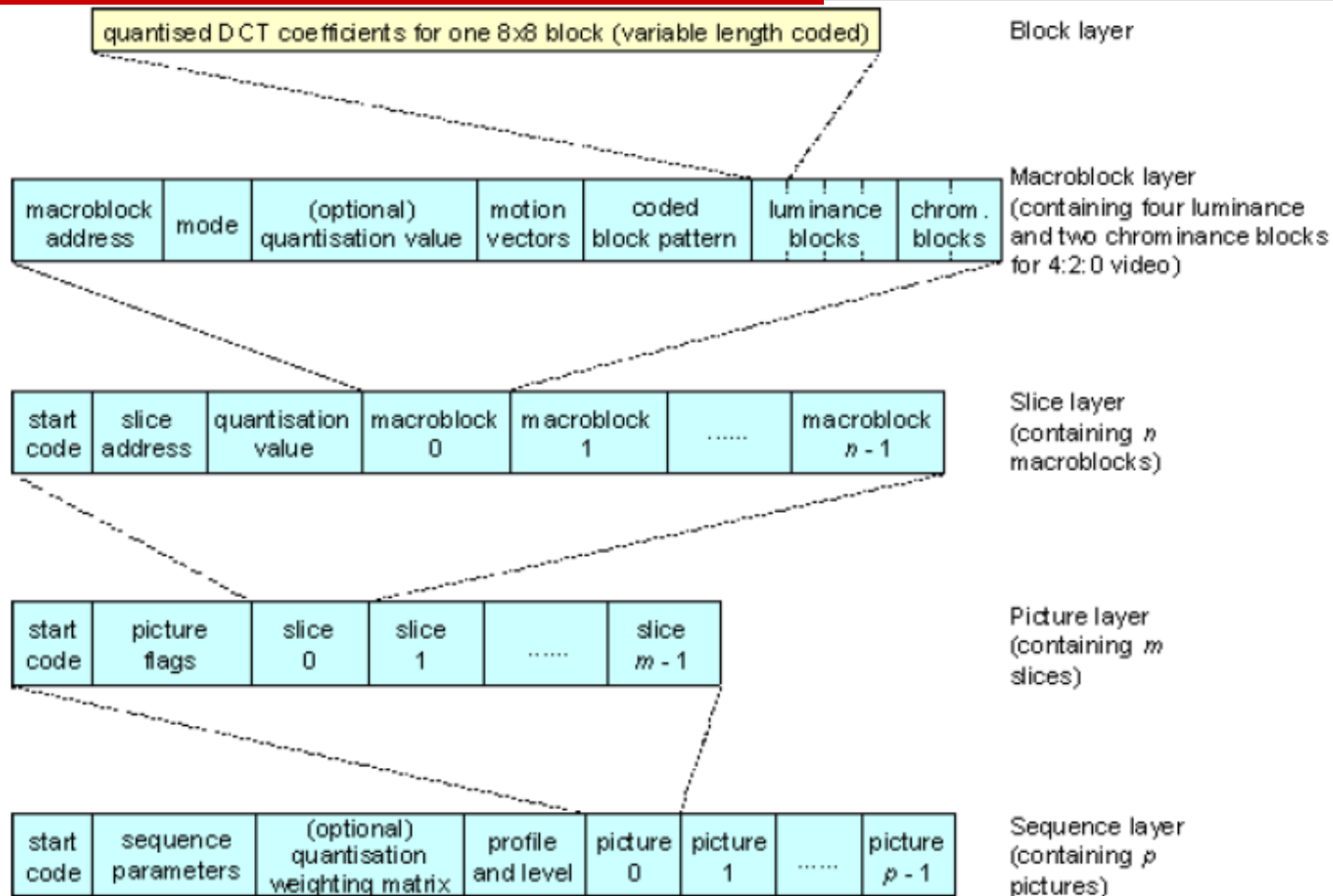
**Slice** - Pozicija i informacija o stanju kako bi se dekođer mogao re-sinhronizovati

**Macroblock** - Kodovani vektora pomeraja

**Block** - Kodovani DCT koeficijenti, korak kvantizacije i sl.

---

# MPEG-2 tok podataka



Each picture is divided into  $m$  horizontal slices, each comprising  $n$  macroblocks. For 4:2:0 video, each macroblock contains four luminance and two chrominance 8x8 blocks of quantised DCT coefficients.

# MPEG-2 MP@ML

---

- Digital Television Broadcasting
  - 4:2:0 720x480@30Hz or 720x576@25Hz
  - 4-15Mbps
  - Frame and Field mode – supports interlaced scanning
-

# MPEG-2 HDTV

---

- ATV (USA), DVB(EU), MUSE(Japan)
  - 16/9 1920x1152 widescreen
  - Grand Alliance 1280x720, MP@HL + Dolby AC-3
  - DVB – 1440x1152 (2xPAL), SSP@H1440, Layer II
  - MUSE 1920x1035, MP@HL
-

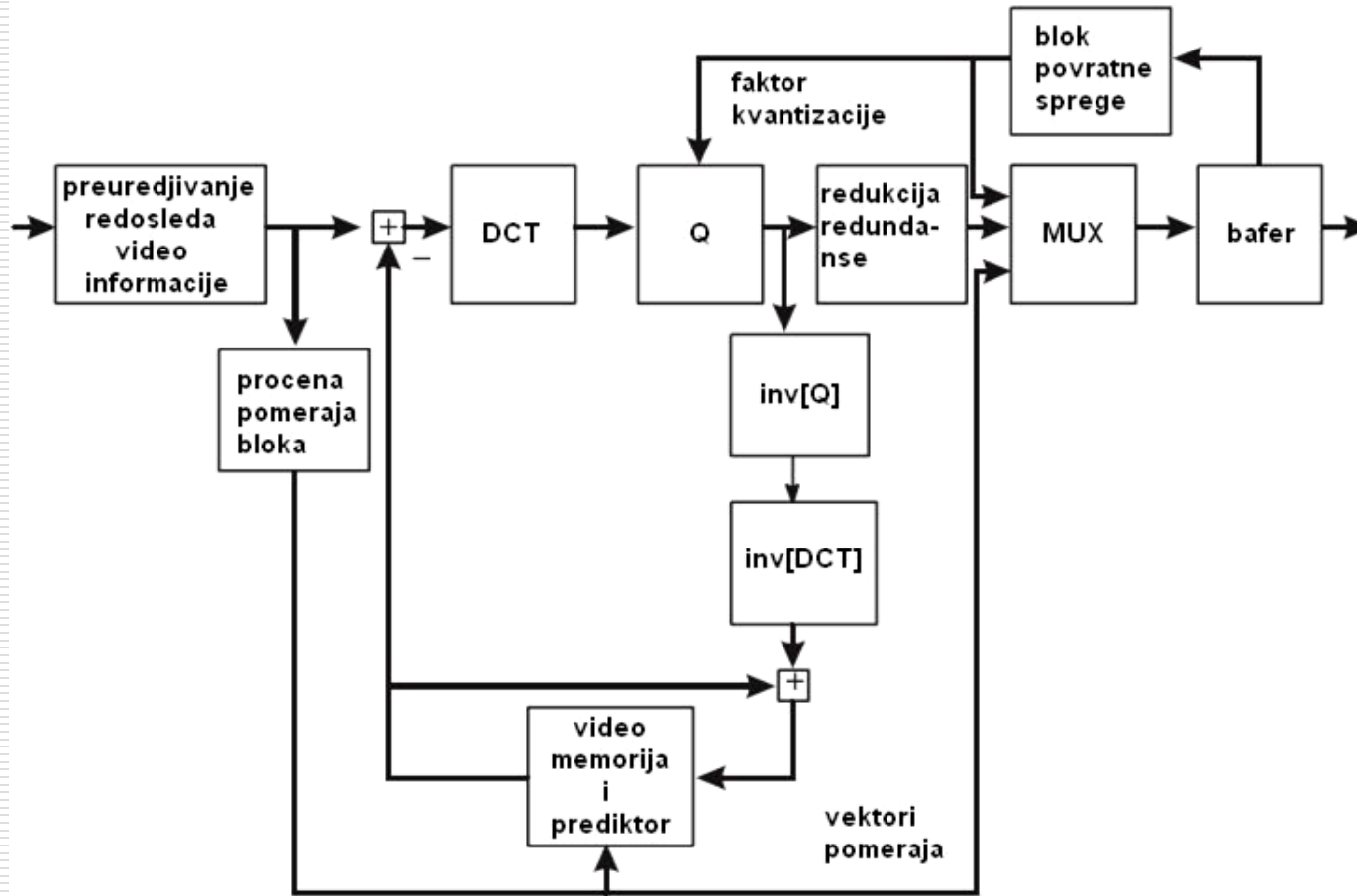
# STA JE NOVO U MPEG-2?

---

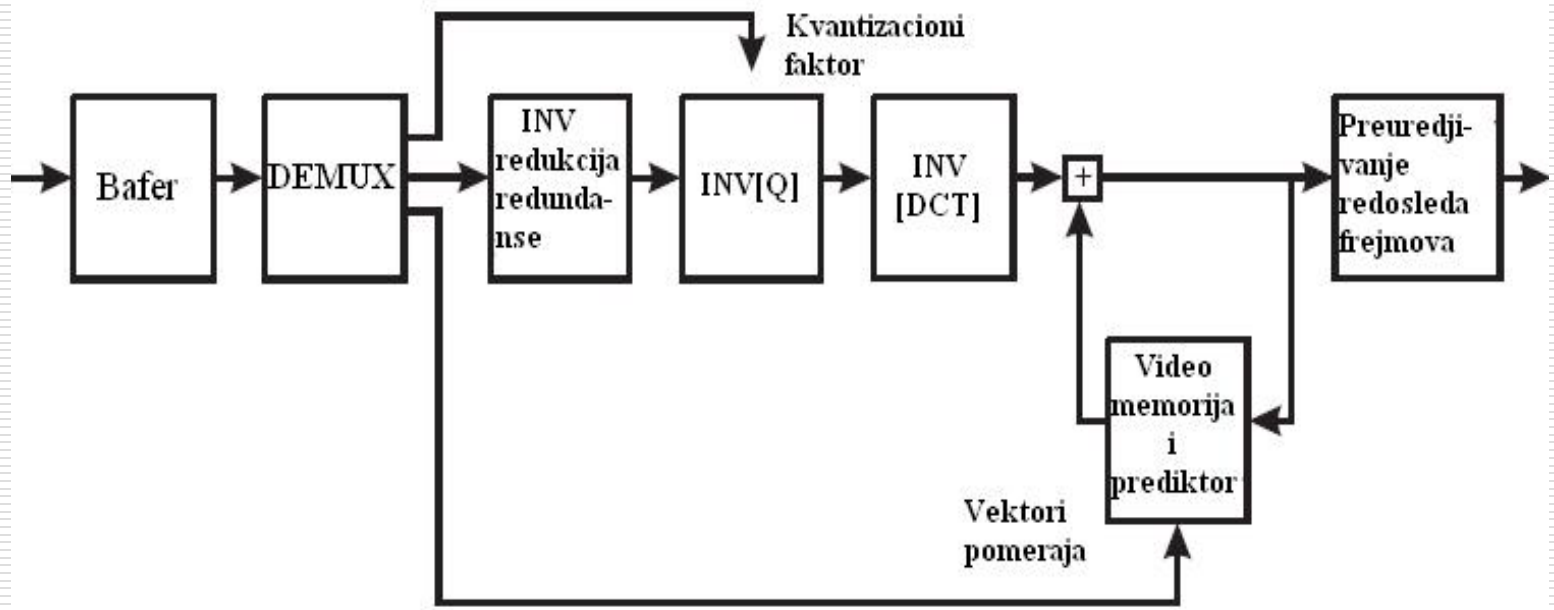
- Podrjava vece bitske brzine 80-100 Mbit/s za HDTV
  - Podrzan je veci broj aplikacija
  - Interlaced i progresivno skaniranje
  - Razlici formati: 4:2:2, 4:2:0, 4:4:4
  - Fleksibilna kvantizaciona sema
  - Skalabilni bitski tok podataka
  - Razni profili i nivoi
-



# MPEG-2 koder



# MPEG-2 dekodler



# MPEG-2 – profili i nivoi

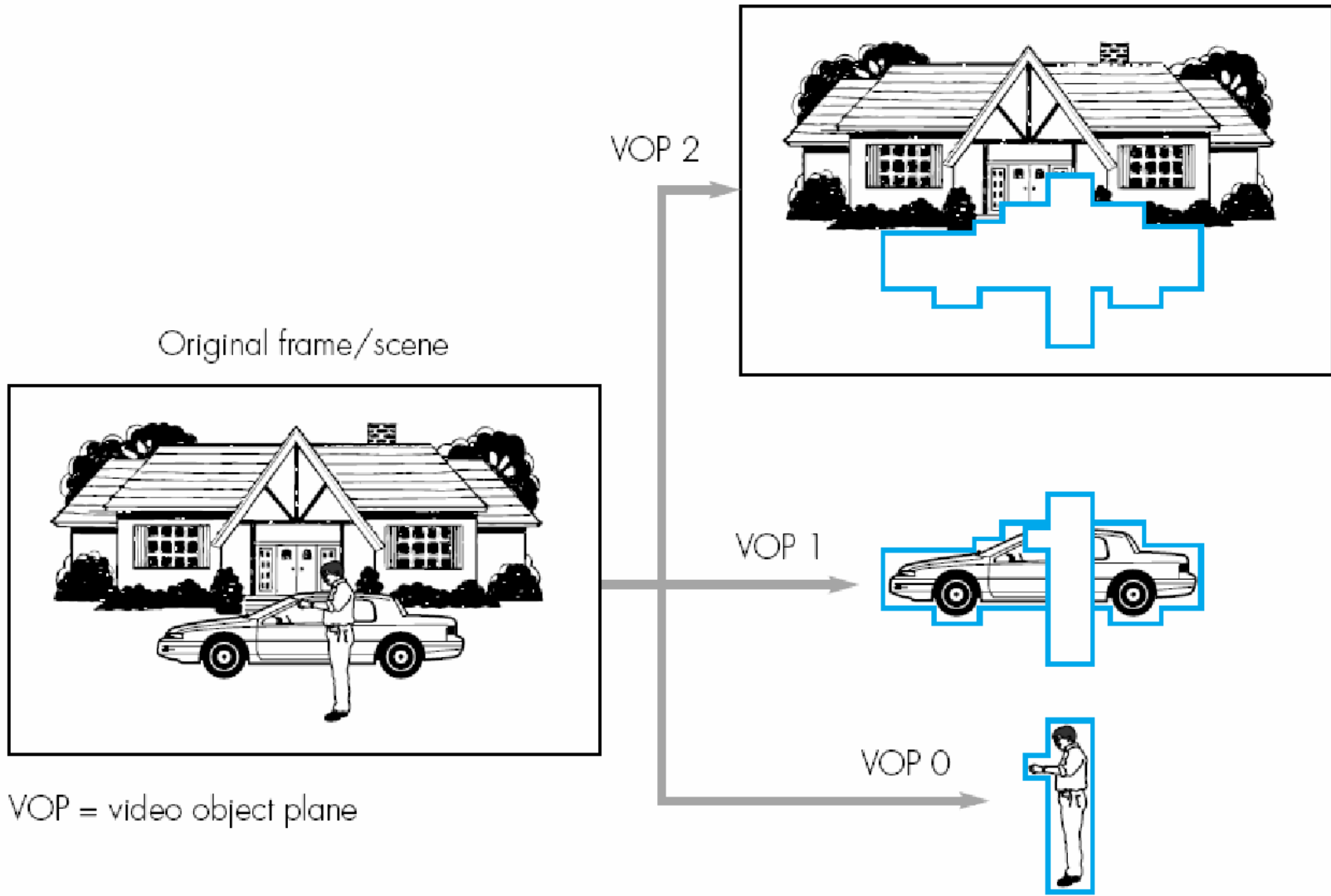
Profil	Nizak-nivo	Osnovni nivo	Visoki-1440 nivo	Visok nivo
Prost	—	720 × 576 (15 Mbps)	—	—
Osnovni	352 × 288 (4 Mbps)	720 × 576 (15 Mbps)	1,440 × 1,152 (60 Mbps)	1,920 × 1,152 (80 Mbps)
SNR skalabilni	352 × 288 (4 or 3 Mbps)	720 × 576 (15 or 10 Mbps)	—	—
Prostorno skalabilni	—	—	1,440 × 1,152 or 720 × 576 (60 or 40.15 Mbps)	—
Visok	—	720 × 576 or 352 × 288 (20 or 15.40 Mbps)	1,440 × 1,152 or 720 × 576 (80 or 60.20 Mbps)	1,920 × 1,152 or 960 × 576 (100 or 80.25 Mbps)

# MPEG-4

---

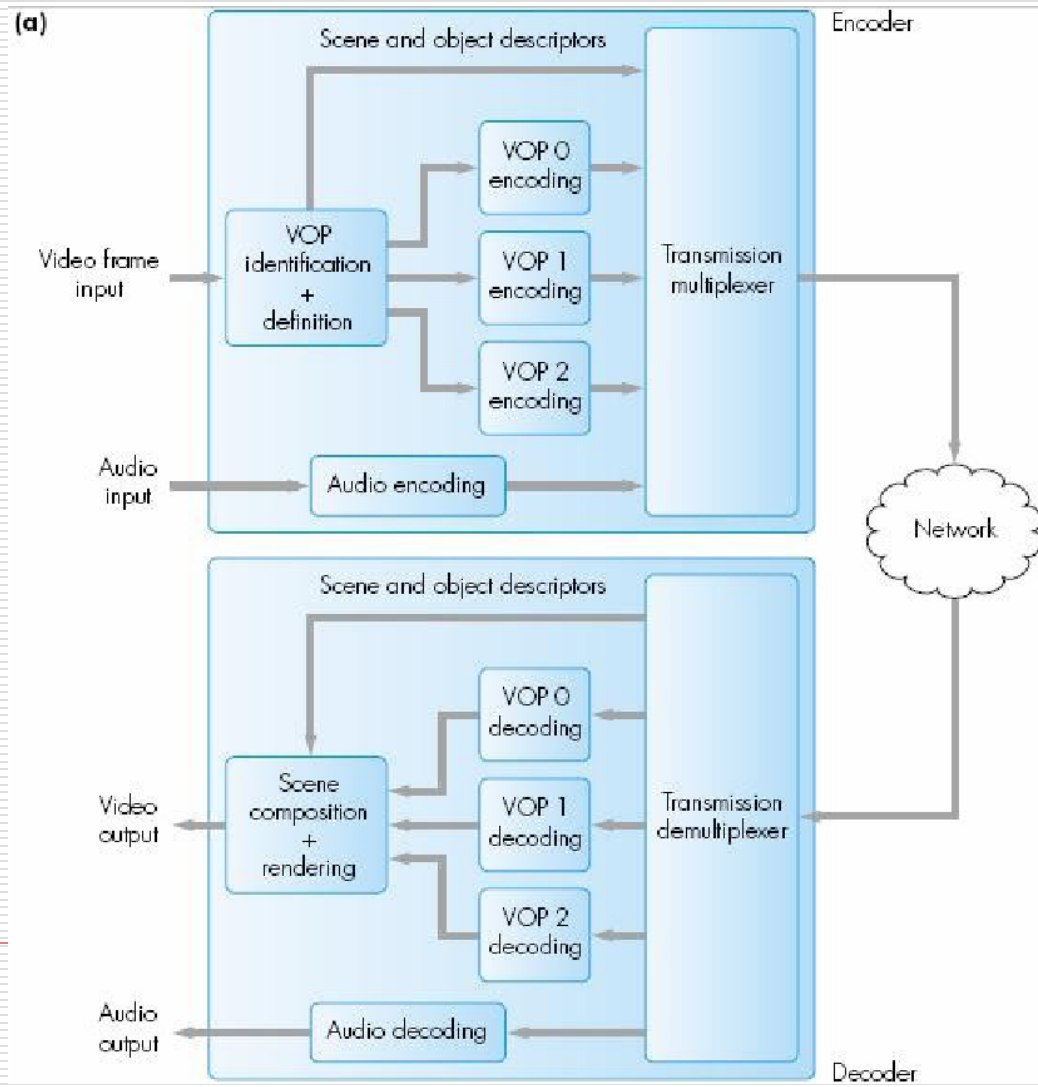
- Conceptually different – audio and video objects
  - Interaction – language Binary Format For Scenes  
BIFS
  - Highest level – scene descriptor
  - Visual Object Plane – VOP
  - Semantic segmentation – not really achieved!!!
-

# MPEG 4



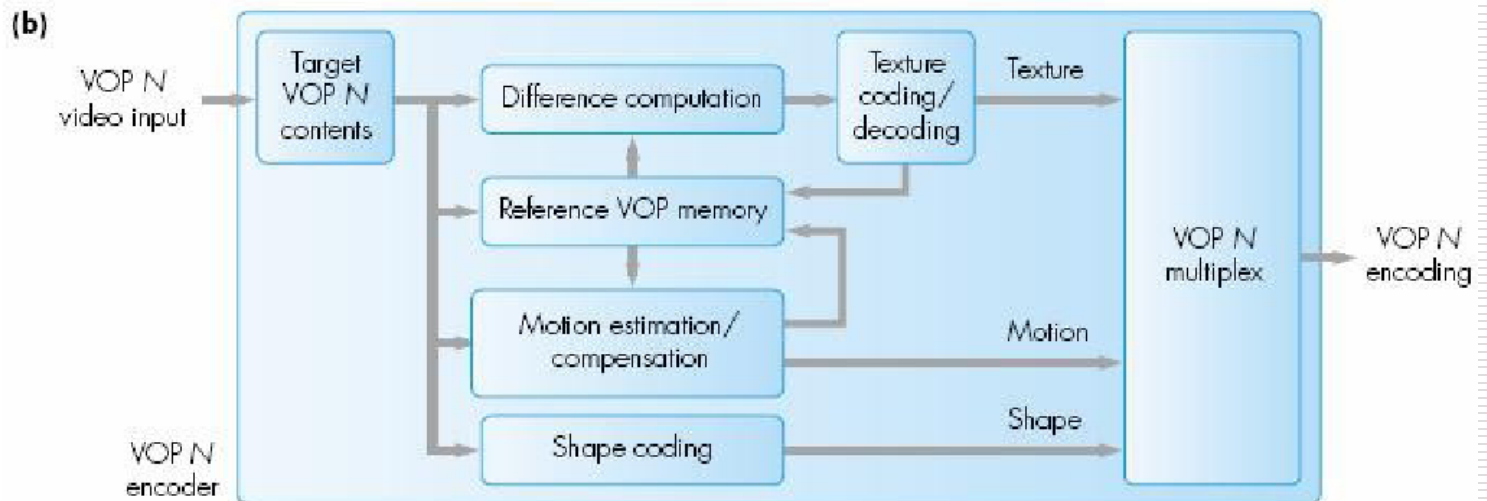
# Kodovanje video signala

- VOP identification + definition
- Error resilience
  - Packets
- Reversible VLC

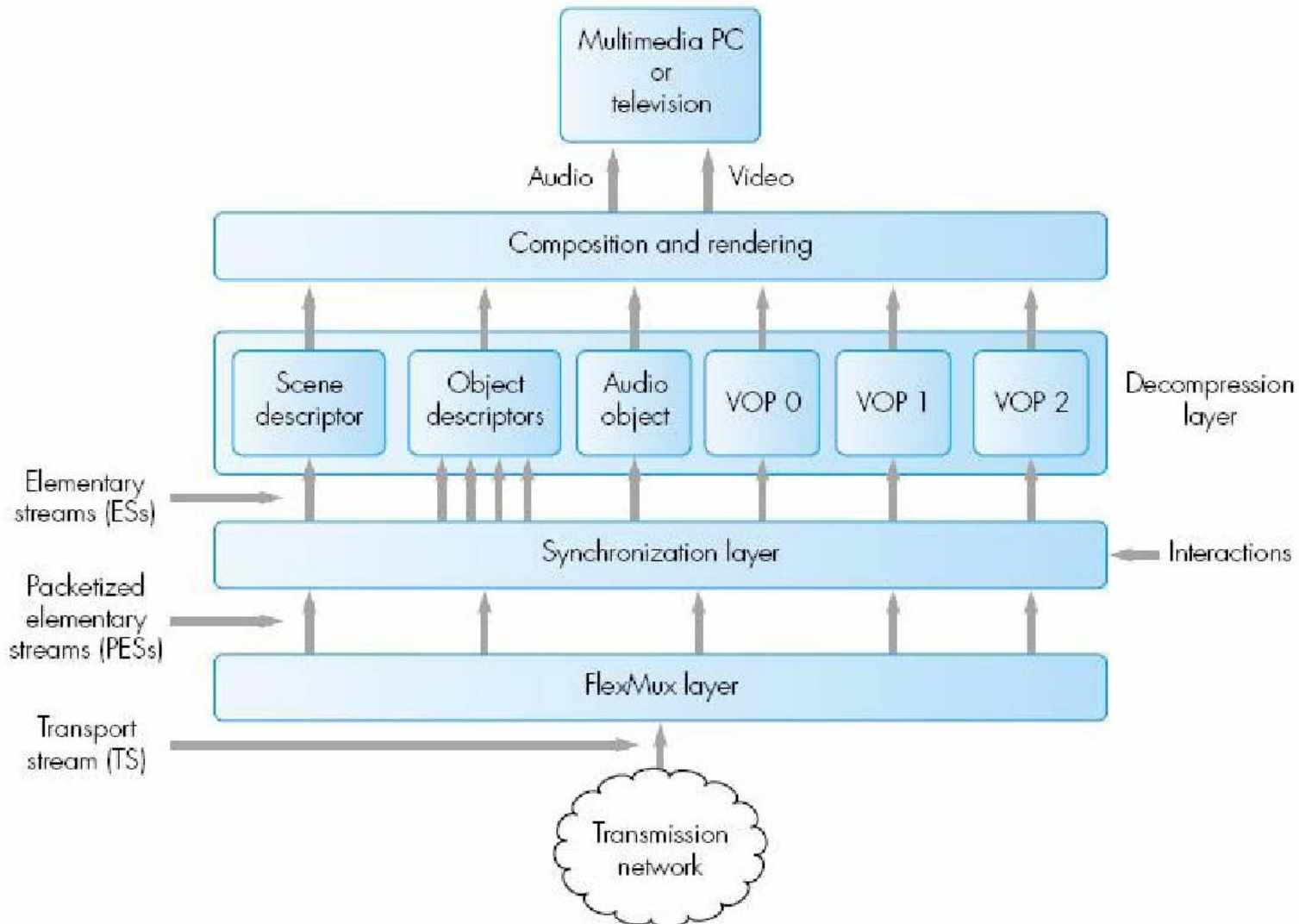


# VOP koder

- More detailed motion estimation
- Shape coding
- Texture coding
- Main question still – meaningful segmentation



# MPEG 4 dekoder







Co-funded by the  
Erasmus+ Programme  
of the European Union

Digital Broadcasting and Broadband Technologies (Master Studies)  
Erasmus+ Project No. 561688-EPP-1-2015-1-XK-EPPKA2-CBHE-JP

This project has been founded with support from the European Commission

This publication[communication] reflects the views only of the author, and  
the Commission cannot be held responsible for any use which may be made of  
the information contained therein.

# DBBT

## Digital Broadcasting & Broadband Technologies